



2026 Early Bird Tournament

12th Annual

8U CP, 10U, 12U: April 10 - 12

9U, 11U: May 2 - 3

2026 Dave D Memorial Tournament

9th Annual

8U KP, 10U, 12U: June 12-14

9U, 11U: June 19-21

Thank you for considering our tournament. Our commitment is that your coaches and players will enjoy the experience and will be excited to return the following years!

Tournament Details

Entry fee is \$400 per team for all age groups. Includes umpires, game balls, and trophies for 1st & 2nd place.

All games are played at 4007 Wyoga Lake Rd, Cuyahoga Falls. Concessions available on site. Pets are not permitted on site. No gate charge.

Registration can be completed online [here](#). If unable to access, please simply send an email to konevama@hotmail.com to register.

Payments

- Check sent/payable to: CFLLN 690 Eleanora Dr., Cuyahoga Falls, OH 44223
- Credit card payments can be made at CFLLN.net – use the “donate” button

Details

- This tournament is community based.
- This is an open bats tournament.
- Teams must provide their own insurance.
- Birth date cut off is player's age on April 30th.
- Roster forms, waiver forms, and proof of insurance will be turned in to Tournament Director by each team before their first game.
- Changes to rosters during the tournament must be pre-approved by Tournament Director.
- Birth certificates must be available in the event of a protest. If a manager cannot produce a player's BC upon request, the team will forfeit that game and player will remain ineligible until a BC is produced. Pictures are acceptable, as long as they are legible. Any illegible copies will be considered unacceptable.
- Little League Rules will apply, except where noted differently below.
- Players' jerseys do not have to be identical but must have a number.
- Weather Cancellation Policy:
 - 0 games played = Full Refund
 - 1 game played = \$150 refund
 - 2 games played = No refund (we commit to doing anything possible to play!)
- Refund Policy if team backs out prior to tournament: 100% refund if prior to April 1st for Early Bird, June 1st for Dave D.

Age	Base Distance	Pitching Distance	Stealing ¹ / Lead-offs	Uncaught 3 rd Strike Applies	Balk
8U KP	60 ft	43 ft	No / No	No	No
9U	60 ft	46 ft	Yes / No	No	No
10U	60 ft	46 ft	Yes / No	No	No
11U	70 ft	50 ft	Yes / Yes	Yes	Yes
12U	70 ft	50 ft	Yes / Yes	Yes	Yes

Tournament Structure

Tournament Director: Matt Koneval (440) 667-1560 konevama@hotmail.com

Assistant: Bryan Rush (330) 571-0763 bryanrush75@sbcglobal.net

1. All teams must be ready to begin play 30 minutes prior to the scheduled start time.
2. Teams may play with a minimum of 8 players, maximum of 14. If a player shows after first pitch, he may enter the game, but must be added to the bottom of the batting order.
3. Home/Visitor assigned by SportsEngine Tourney during pool play. The team listed on the bottom in the app is the Home team. In bracket play, the better seed is the Home team.
4. Home team is the official scorer. Scorekeepers need to confirm score every inning.
5. Winning team must report final score to the Tournament Director (text to 440-667-1560).
6. Game warm ups are permitted in the outfield and foul territory only.
7. No hit sticks outside of the fences. All kids with a bat must have a helmet on.
8. Time limits are as follows:
 - Pool games will have a 1 hour 45 minutes time limit. No inning shall start after 1 hour 45 minutes. Once started, the inning must finish. New inning starts when the last out is made of the previous inning. Pool games can end in a tie.
 - Note: In pool games, in the case where the time limit has elapsed, and the home team has the lead while batting in the bottom of the inning, the game shall end immediately regardless of the run differential.
 - Playoff (bracket) games: 1 hour 45 minutes time limit. No inning shall start after 1 hour 45 minutes. Once started, the inning must finish. New inning starts when the last out is made of the previous inning. If a tie after 1 hour 45 minutes or 6 innings, whichever comes first, a shootout will start.
 - Shootout innings will start with the last batter from the previous inning on 2nd base and a count of 2 balls and 1 strike for each batter, 0 outs.
 - Championship game will not have a time limit. Shootout rules do apply after 6 innings.
10. Pool play consists of 2 games, unless disrupted by weather.
11. Bracket seeding will be determined in this order:
 - W-L record
 - Head-to-Head
 - Highest run differential (Max of 10 runs per game to discourage running up a score)
 - Lowest runs allowed
 - and if still needed, a Coin Flip
12. Any player, Coach, or Fan ejected from the game will NOT be permitted to be present at the team's next game. This is non-negotiable. If player, Coach, or Fan is found on premise after being ejected, then that team will be forced to forfeit that game.
13. Any ejection must be reported to the Tournament Director by both teams following the game.

Code of Conduct

1. Regulation XIV (Field Decorum) in the Little League Rulebook is to be followed. This regulation applies not only to conduct on the field, but also extends to the entire premises as well as any social media activity before, during, or after the game.
2. Attempting to gain access to private online statistics and videos (i.e. "family" access on GameChanger) is deemed to be "Unsportsmanlike Conduct" for purposes of this tournament.
3. Violations will result in action to be taken as deemed necessary by the Tournament Director or the CFLLN Board of Directors.

Pitching Restrictions

1. Maximums per player: 3 innings per game. 6 innings per day. 9 innings per tournament.
2. Pitcher may return to the mound during a game if he has not pitched his 3 innings.
3. One pitch in an inning = 1 inning pitched. (no 1/3 innings).
4. Manager/Coach must initial opposing teams Pitcher's log - which must indicate who pitched and number of innings pitched.
5. Pitcher must be removed for the game if he hits 3 batters and may not re-enter as pitcher.
6. Manager/Coach mound visits allowed: 1 per inning per pitcher. The pitcher must be removed on the 2nd visit.

Rules of Play

1. Little League Rules will apply, except where noted differently.
2. 9 players in the field with 3 outfielders at all ages, except 8U (10 fielders with 4 outfielders). Outfielders must begin the play in the outfield grass.
3. Maximum of 14 on roster.
4. Roster batting in a continuous order.
5. Minimum Playing Time: 2 defensive innings/game, unless game is ended due to mercy rule.
6. Courtesy runner for catcher is allowed with 2 outs. Runner must be the last player that was "out".
7. No leadoff/stealing until the ball reaches the plate in 46/60 games.
8. If baserunner leaves early: 1st offense = Team warning. 2nd = runner is out.
9. Base runners can score on passed ball/wild pitch (except for 8U) with no maximum per inning.
10. No run limit per inning in 9U, 10U, 11U, and 12U. 8U (CP&KP) maximum is 5 runs per inning, and 10 runs in the 6th inning.
11. Mercy Rule: 15 runs after 3 innings; 10 runs after 4; 8 runs after 5.
12. Player Injury: If a player is injured/ill and unable to bat the remainder of the game, then he will be skipped in the batting order without being considered an out. Umpire and scorekeeper must be informed.
13. Protest Fee: \$100 cash, paid at time of protest. Protest must be filed prior to next pitch.
14. Tournament Director will be judge of final decision for all protests. If Tournament Director is unavailable, then succession will be as follows: CFLLN LL President, VP, or Field Manager.
15. In case of rain shortened game: Games are deemed official after 2 ½ innings of play, if home team winning, or 3 innings if home team losing. Tie is an option in pool play.
16. Bracket play is single elimination.
17. For 8U Coach Pitch only, refer to "8U Coach Pitch Modified Rules of Play" for additional rules.

8U Coach Pitch Modified Rules of Play

1. A maximum of 5 runs per inning will be scored.
2. An at-bat consists of a maximum of 6 pitches, regardless of number of swings. If the 6th (or subsequent) pitch results in a foul ball, the at-bat continues for one more pitch.
3. Pitching rubber will be located at 46'.
 - Coach pitcher must pitch from within 12' of the pitching rubber
 - Player pitcher must begin the play within 5' of the pitching rubber, to either side or between the pitching rubber and home plate. Player pitcher may not leave this position until the ball is hit.
4. Field setup: Where possible, fields will be marked with a hash mark halfway between the bases.
5. Infield Dead Ball rule in effect: Infielder must raise the ball overhead, in fair territory and in the infield, for the play to be considered dead.
 - Runners at that time who have both feet past the hash mark will advance to the next base without risk.
 - Runners at that time who are behind the hash mark will return to the previous base without risk.
 - Play may be made on any runner at any time until the ball is raised overhead by an infielder in fair territory.
6. Runners may advance on overthrows.
7. No stealing. No lead offs. Runners may not leave the base until the ball is hit. 1st offense = Team warning. 2nd offense = Runner is out.
8. No bunts. On a bunted ball, the batter will be called out.
9. Infield fly rule is not in effect.

Please bring the following 3 documents with you to the tournament.

Waiver Form, Roster Form, and Proof of Insurance must be turned in to the Tournament Director prior to your team's first game. Pitching Log is to be maintained by the manager and available upon request.

Waiver Form

CFLN Baseball Tournament

TEAM NAME: _____

AGE DIVISION: _____

MANAGER / COACH NAMES:

MANAGER PLEASE READ AND UNDERSTAND BEFORE SIGNING: I understand that participation in the CFLN Baseball Tournament events and activities involves risks and dangers of serious and permanent bodily injury and death. I hereby release, hold harmless, discharge and agree not to sue the members of the CFLN Little League and affiliates, including, but not limited to its managers, coaches, volunteers, and associates connected with the tournament or events for all liability from participation in the CFLN Baseball Tournament, and all tournament related travel and activities. In addition, I do hereby state that I, and my player's parents/guardians, have our own method of payment for any injuries incurred during participation in the event. I do have an individual team insurance policy which covers my players/team members/families in case of harm or injury.

I agree to hold the volunteers associated with the CFLN Baseball Tournament Harmless in Law and Equity for all claims arising out of any injury associated with this tournament or inherent within the risks of playing baseball. By signing below, I understand that I am waiving all rights of mine, my coaches, players, parents, and affiliates, to make any claims for damages or injury even if it is determined that such injury was caused by an umpire, manager, coach, volunteer, representative, heir, assign or anyone whatsoever who may be affiliated with The CFLN Baseball Tournament in any capacity.

Manager's Printed Name: _____ MI: _____ Last Name: _____

Manager's Signature: _____ Date: _____

* Must bring your current proof of insurance

Roster Form

Team Name: _____ Age Division: _____

Manager Name: _____

[illegible]

Pitching Log

* Opposing Coach to initial in box for each pitcher used

[illegible]